

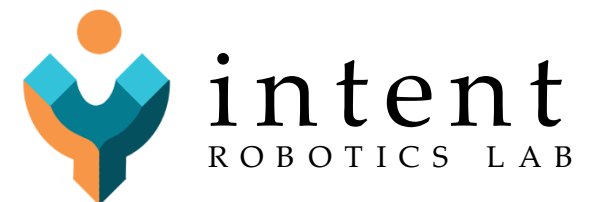
*16-867*

# Human Robot Interaction

Introduction

Instructor: Andrea Bajcsy

**Carnegie  
Mellon  
University**



Welcome!

# Professor



Andrea Bajcsy  
(BYE-chee)

What to call me:

- Andrea (*if you are a grad student*)
- Prof. Bajcsy or Prof. B (*if you are undergrad*)

**Office Location:** NSH 4629

**Office Hours:** Tuesdays, 12:20-1:20pm (*after class*)

**Email:** [abajcsy@cmu.edu](mailto:abajcsy@cmu.edu)

# Teaching Assistant



Pranay Gupta, PhD Student

Research Interests:

- Assistive driving
- Shared control

**Office Location:** NSH 4504

**Office Hours:** 4:00 - 5:00pm

**Email:** [pranaygu@andrew.cmu.edu](mailto:pranaygu@andrew.cmu.edu)

# What is next?

Course Content

Logistics

Intro Survey

(Intro to Single-Agent Decision Making)

# Round of Introductions

Name

Department

Year (Masters, PhD, ...)

Research Interests

*What makes human-robot interaction different from “typical” robotics?*



## Small group activity (5 min)

Turn to your neighbor, introduce yourself, and discuss:

*What makes human-robot interaction different from “typical” robotics?*

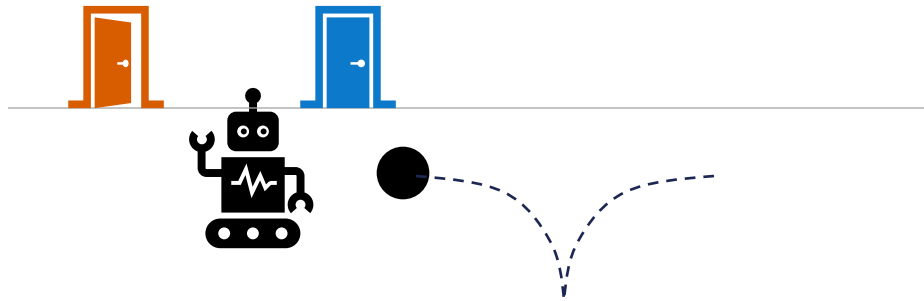


vs.



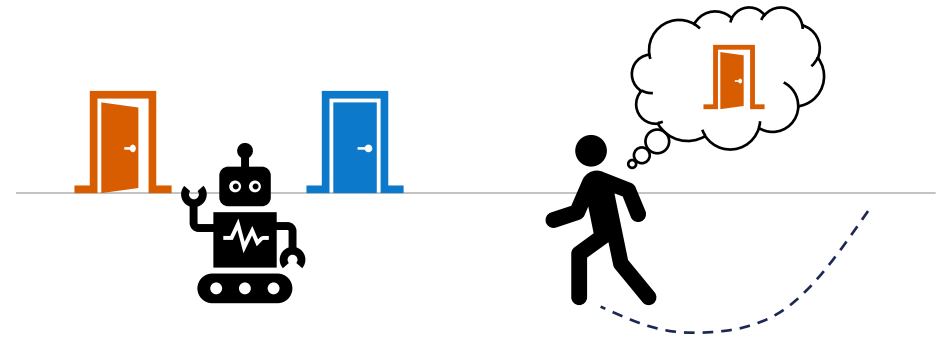


*Interaction*



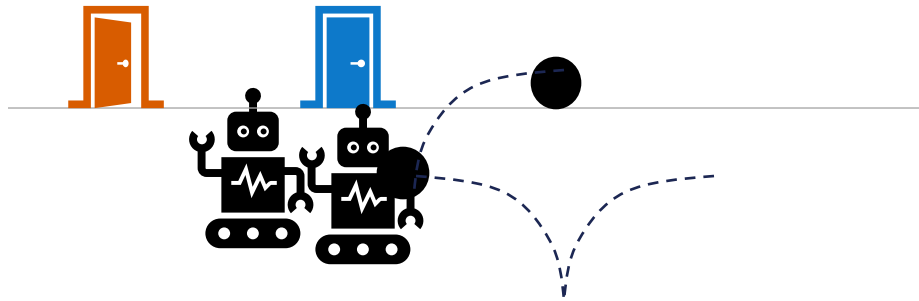
Environment driven by laws  
of physics

*Human Interaction*



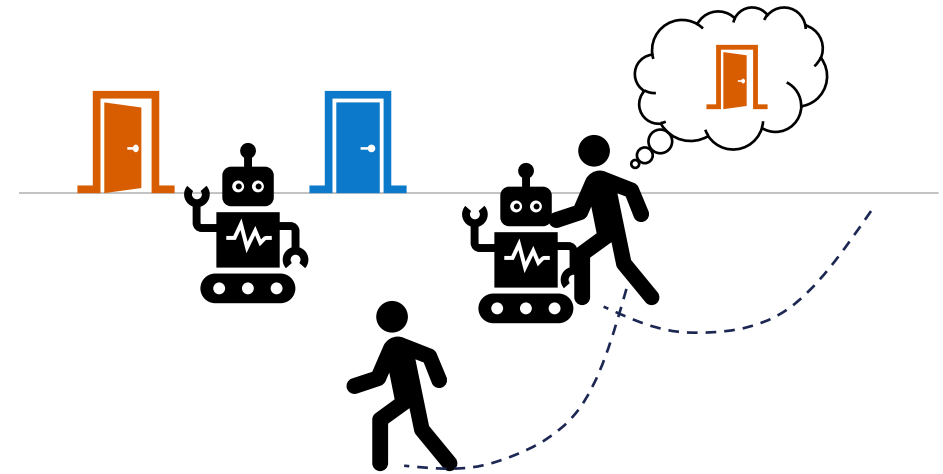
Human driven by physics and hidden  
**internal objectives**

*Interaction*



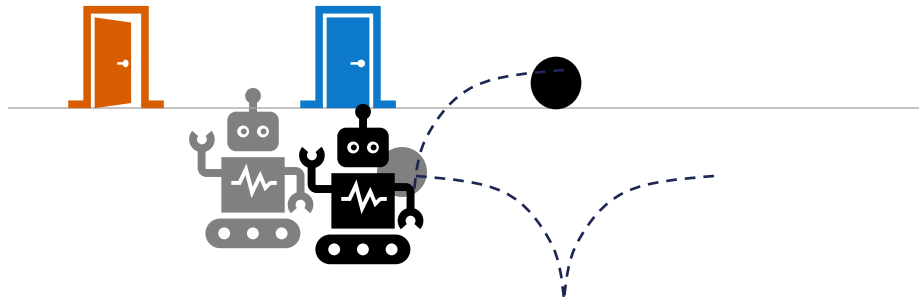
Environment can *be influenced* by robot's actions **directly**

*Human Interaction*



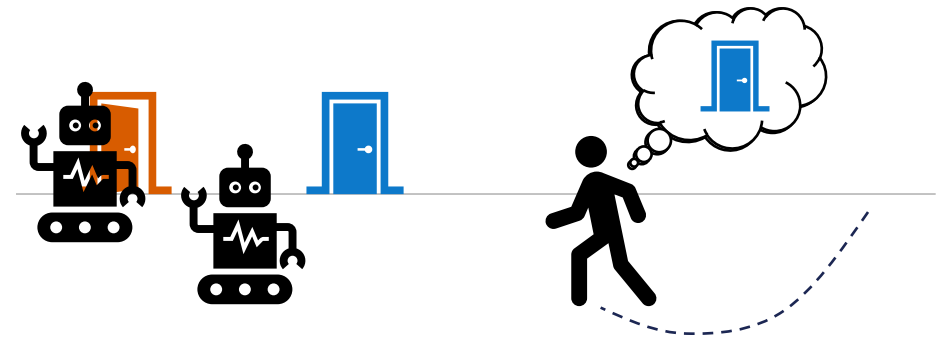
Human can *be influenced* by the robot's actions **directly....**

## *Interaction*



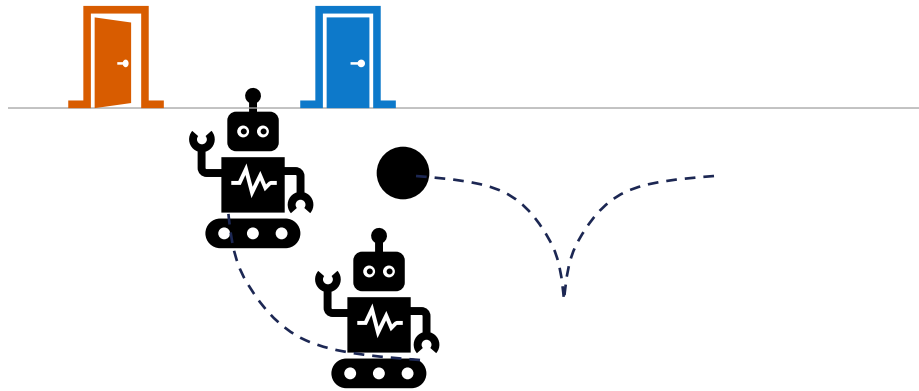
Environment can *be influenced* by robot's actions **directly**

## *Human Interaction*



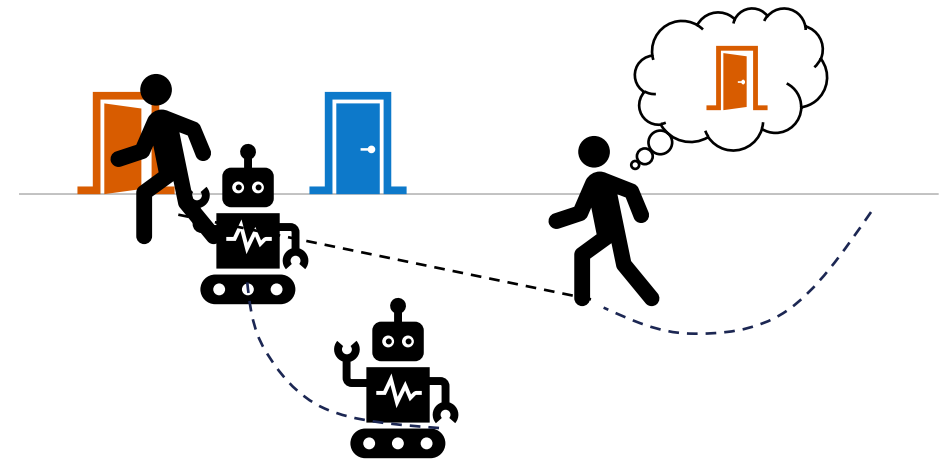
Human can *be influenced* by the robot's actions .... and **indirectly**

## *Interaction*



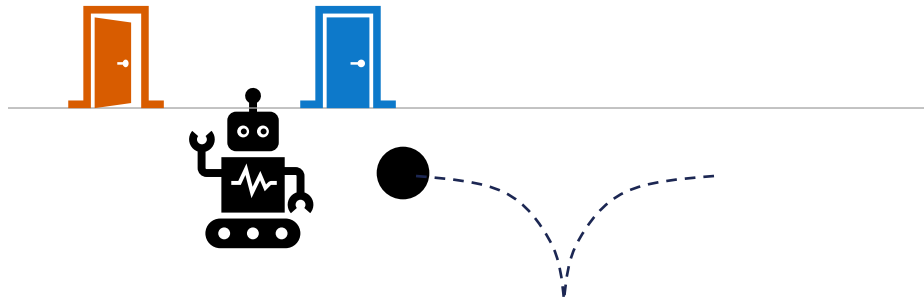
Environment can *influence* the robot's actions **indirectly**

## *Human Interaction*



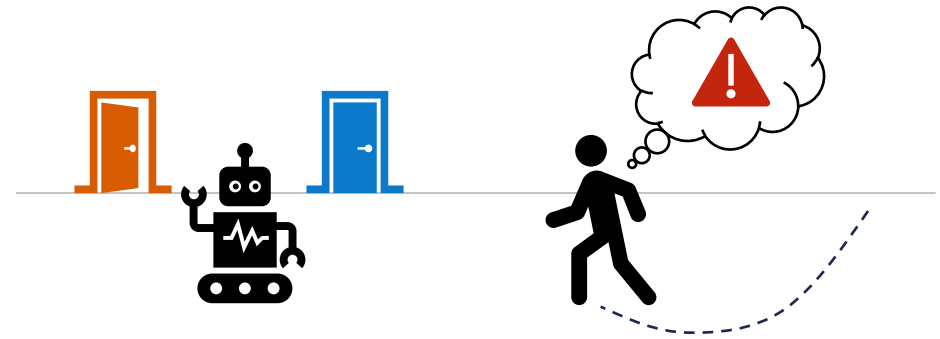
Human can *influence* the robot's behavior **directly or indirectly**

*Interaction*



“Environment” is not a stakeholder

*Human Interaction*



Human is a stakeholder! (e.g., wants to derive value from robot)

But this seems really hard to encode into  
our algorithms...

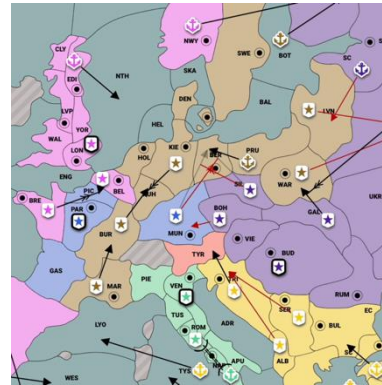


Where are people interacting with advanced autonomy the *most* right now?



# Exciting time for *interactive* Artificial Intelligence!

AlphaGo



## CICERO

RESEARCH ARTICLE | COMPUTER SCIENCE

### Human-level play in the game of *Diplomacy* by combining language models with strategic reasoning

META FUNDAMENTAL AI RESEARCH DIPLOMACY TEAM (FAIR), ANTON BAKHTIN, NOAM BROWN, EMILY DINAN, GABRIELE FARINA, COLIN FLAHERTY, DANIEL FRIED, ANDREW GOFF, JONATHAN GRAY, I-I AND MARKUS ZILBERSTEIN, +17 authors [Authors Info & Affiliations](#)

SCIENCE • 22 Nov 2022 • Vol 378, Issue 6624 • pp. 1067-1074 • DOI:10.1126/science.adf9097

105,222 99 9 CHECK ACCESS

### AI masters Diplomacy

The game *Diplomacy* has been a major challenge for artificial intelligence (AI). Unlike other competitive games that AI has recently mastered, such as chess, Go, and poker, *Diplomacy* cannot be solved purely through self-play: it requires the de-

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**ChatGPT**

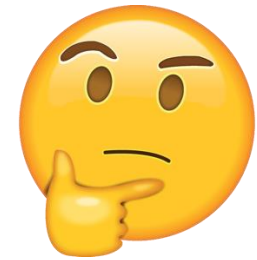
2016

2022

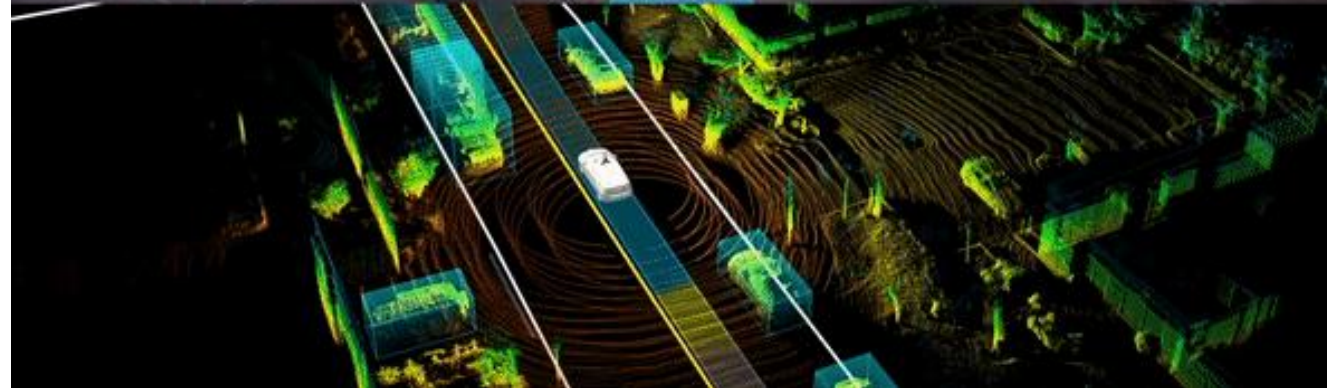
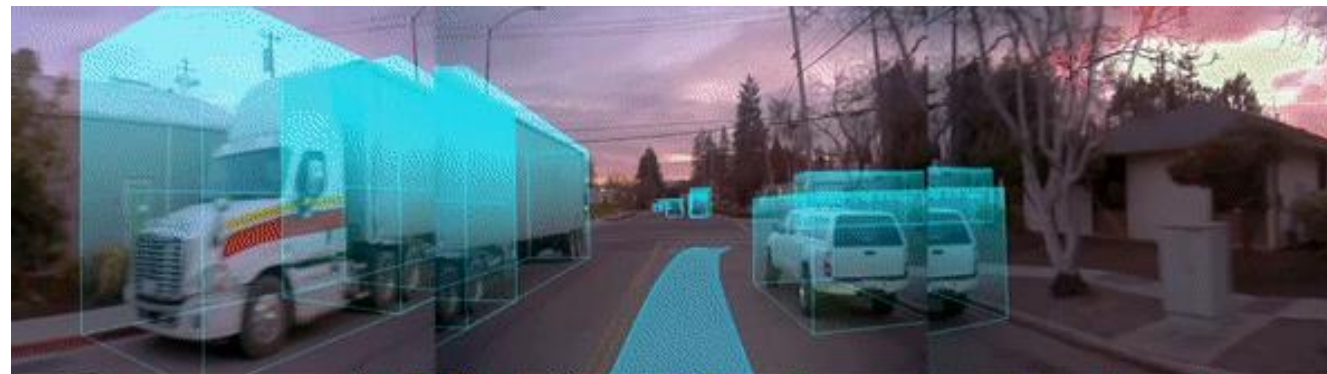
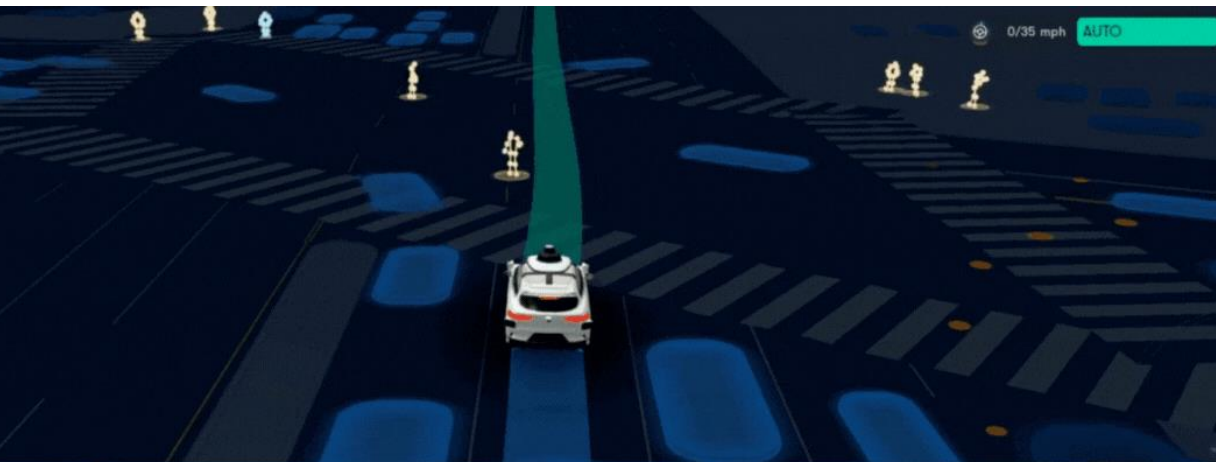
today



But where are the interactive **robots**?



# How do robots interact with people today?



How do robots interact with people today?



How do robots interact with people today?



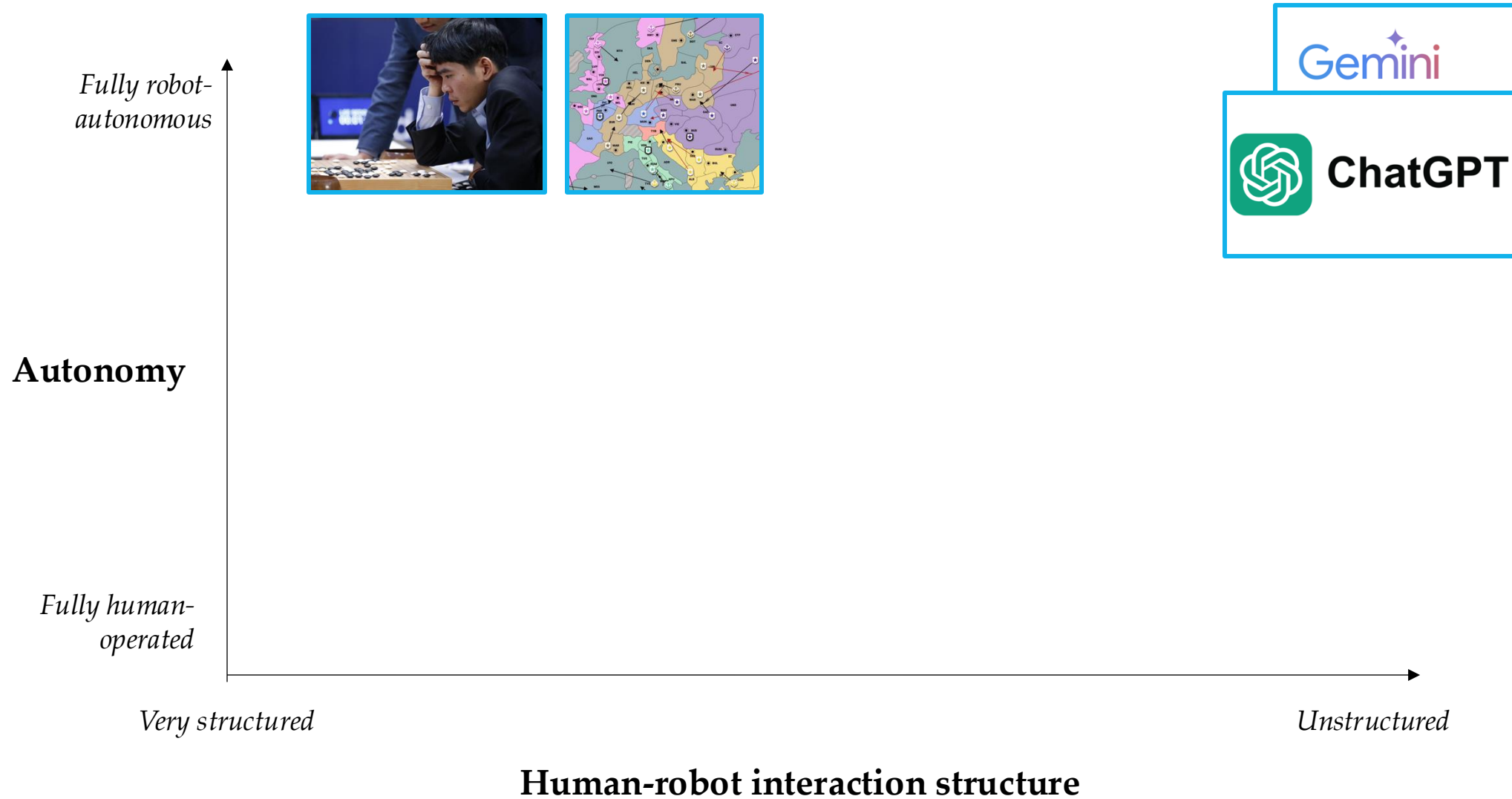
# How do robots interact with people today?



hello robot™

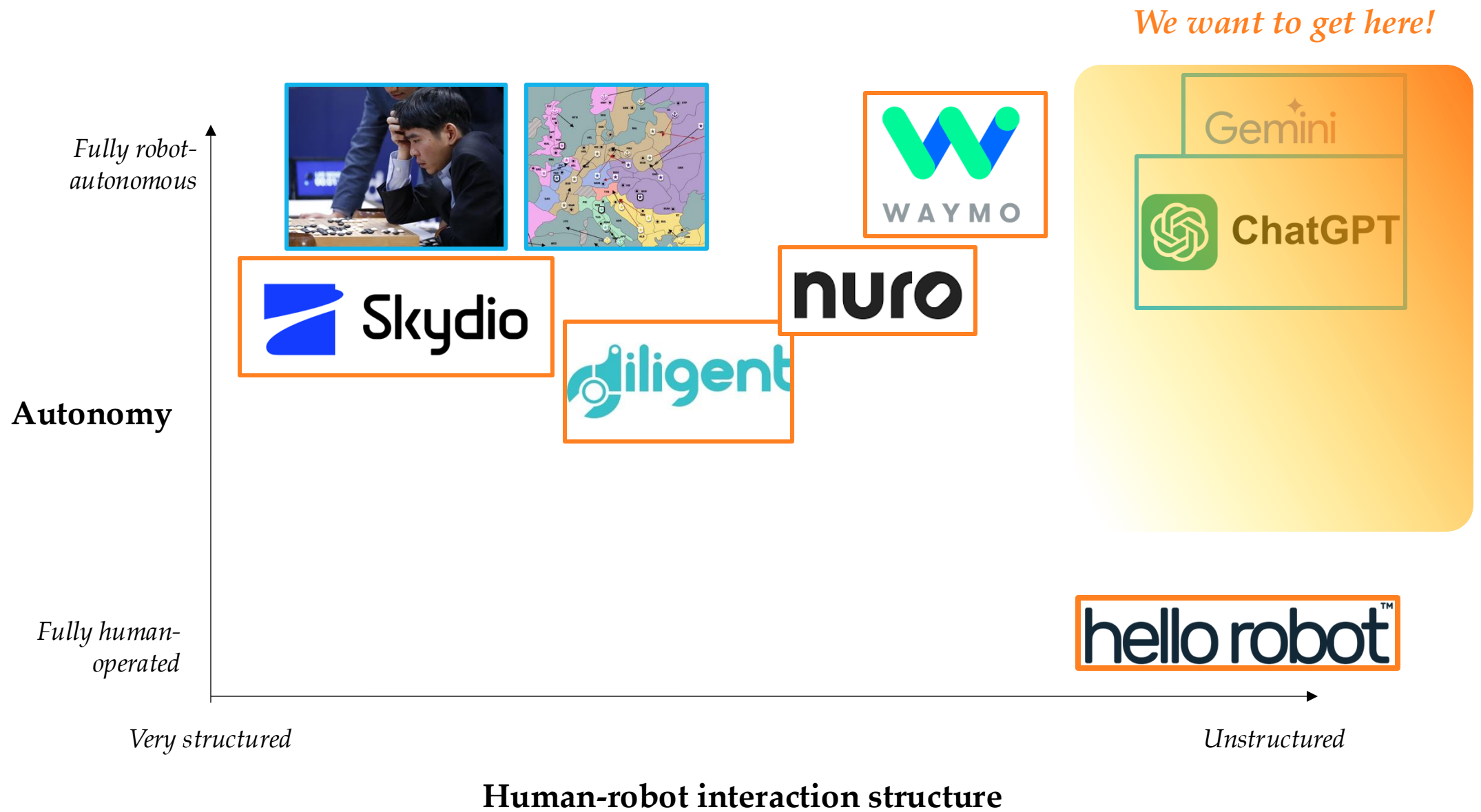


# Here is where we are in AI...



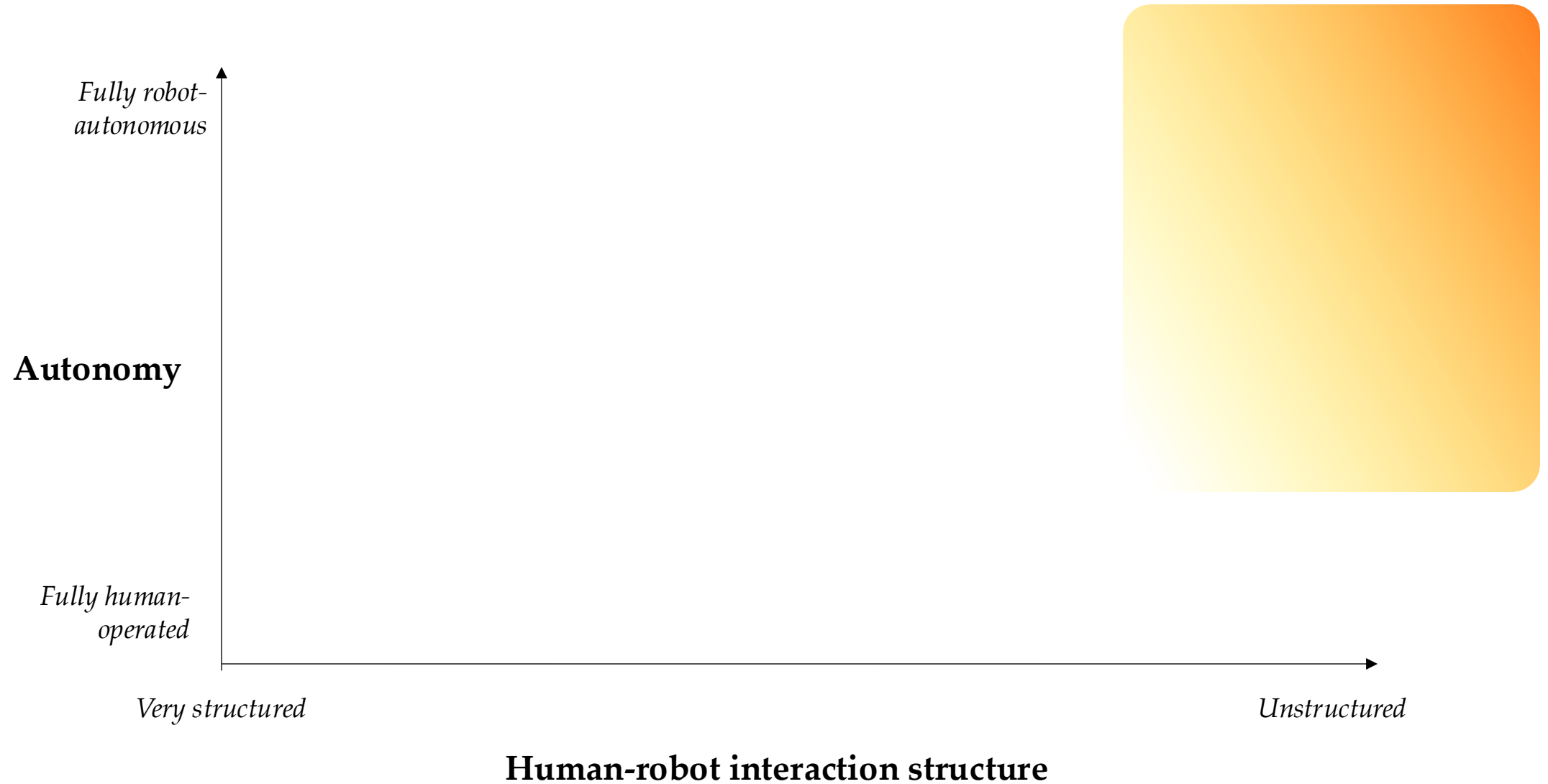
# Here is where we are in robotics...





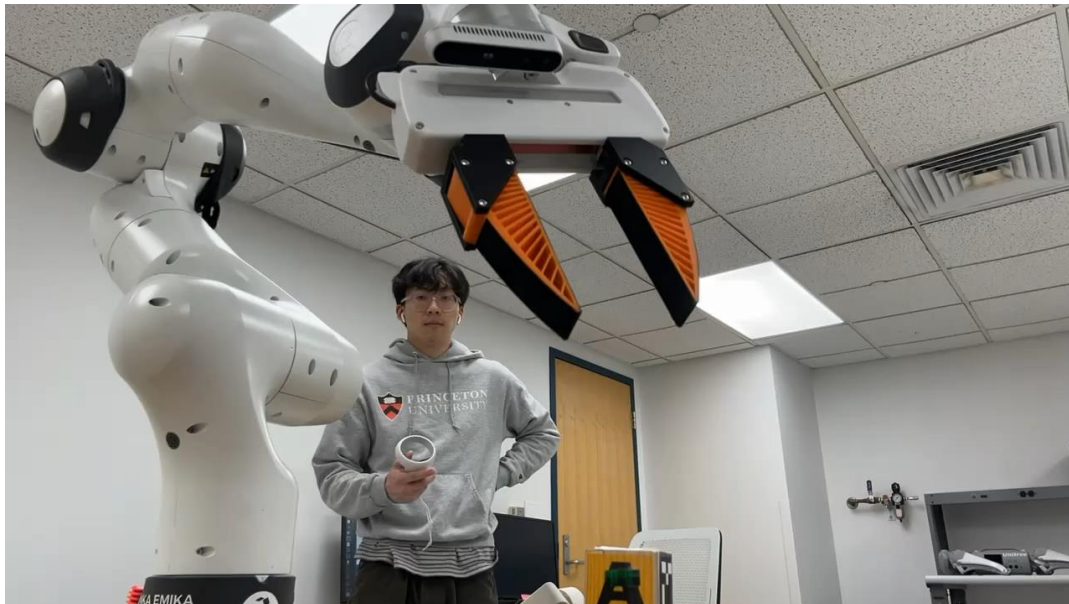


# Think: Why are robots not in millions of homes?



# 1. The way we program robots is rigid

*Not flexible enough to be used by everyday users for everyday tasks; requires expert knowledge*



Engineers Design Behaviors

*Ship robot*



Users can't easily expand capabilities, or experience unexpected failures!

## 2. Hard to write down what “matters” to people

- *Autonomy: hard to design robot policies that behave according to what end-users want*
- *Evaluation: hard to write metrics that correlate with what end-users want*



“Feel the Bite: Robot-Assisted Inside-Mouth Bite Transfer using Robust Mouth Perception and Physical Interaction-Aware Control.” Jenamani, et al. (2024)

### 3. Hard to model human interaction

*Human behavior is diverse: varying between individuals, environments, and over time*



# Why this course?

Take any robot application and ...



1) **Model / quantify** human interaction with robots

2) **Solve** robot decision-making algorithms that are informed of/by people

3) **Identify** the frontiers of human-robot interaction

# What you will learn in this course

## Foundations

- Single & multi-agent decision-making
- Mathematical human models
- Experimental design

## Robots *Learning from Humans*

- Trajectory forecasting
- Active learning
- Communication

## Robots *Acting around/with People*

- Shared autonomy
- HRI as a Game
- Safety & uncertainty quantification

# Guest Lectures

Shared autonomy



Dylan Losey  
*Prof @ Virginia Tech*

Robot learning from humans



Tesca Fitzgerald  
*Prof @ Yale*

# Course Logistics

**Format:** lecture + related paper reading discussions

**Typical 80-min class:**

~5 min logistics and recap

70 min lecture, invited talk, or paper discussion



# Use *course website* for up-to-date schedule & paper links

<https://abajcsy.github.io/human-robot-interaction/>

## 16-867: Human-Robot Interaction

Fall 2024



Professor: [Andrea Bajcsy](mailto:abajcsy@cmu.edu) (abajcsy [at] cmu [dot] edu)

Office Hours: TBD

Office Hours Location: NSH 4629

Lecture Time: Tues & Thurs, 11:00 - 12:20 pm

Lecture Location: Wean 4623

Teaching Assistant: [Pranay Gupta](mailto:pranaygu@cmu.edu) (pranaygu [at] andrew [dot] cmu [dot] edu)

Office Hours: XYZ

Office Hours Location: NSH XYZ

Syllabus: [PDF](#)

Canvas: <https://canvas.cmu.edu/courses/41578>

### OVERVIEW

Human-robot interaction (HRI) is a multidisciplinary field that aims to create successful interactions between people and robots. In this class, we will study algorithmic HRI topics such as mathematical human models, trajectory forecasting, shared autonomy, robot learning from human feedback, active learning, communication, and safety.

This course aims to provide an overview of the state of the art in algorithmic HRI. As such, it will cover a large number of topics, with examples drawn from foundational work and research published in the last five years. The course combines lecture, readings, in-class presentations, written reports, and a final project to engage students with the current challenges and approaches in the field. The course also emphasizes the practice of reading and discussing scientific literature to learn and communicate about the most recent progress in HRI.

### News

➤ [\[08/19/24\]](#) New room location: Wean 4623

### SCHEDULE (TENTATIVE)

Date	Topic	Info
Week 1 Tue, Aug 27	<b>Lecture</b> Introduction	<ul style="list-style-type: none"> <li>Please check the course syllabus</li> </ul>
Week 1 Thurs, Aug 29	<b>Lecture</b> Fundamentals	Single-Agent Decision Making
Week 2 Tue, Sept 3	<b>Lecture</b> Fundamentals	Probability, Entropy, Bayesian inference

Week 3 Tue, Sept 10	<b>Lecture</b> Mathematical Human Models	Internal state, bounded rationality, suboptimality
Week 3 Thurs, Sept 12	<b>Paper discussion</b> Mathematical Human Models	<b>Required Reading:</b> <ul style="list-style-type: none"> <li>[P1] Where Do You Think You're Going?: Inferring Beliefs about Dynamics from Behavior. Reddy, et al. (2018)</li> <li>[P2] LESS is More: Rethinking Probabilistic Models of Human Behavior. Bobu, et al. (2020)</li> <li>[P3] The Boltzmann Policy Distribution: Accounting for Systematic Suboptimality in Human Models. Laidlaw &amp; Dragan (2022).</li> </ul>
Week 4 Tue, Sept 17	<b>Lecture</b> Trajectory Forecasting	Planning-based & learning-based; applications in manipulation, navigation
Week 4 Thurs, Sept 19	<b>Paper discussion</b> Trajectory Forecasting	<b>Required reading:</b> <ul style="list-style-type: none"> <li>[P1] Probabilistically Safe Robot Planning with Confidence-Based Human Predictions. Bajcsy, et al. (2018)</li> <li>[P2] Identifying Driver Interactions via Conditional Behavior Prediction. Tolstaya, et al. (2021)</li> <li>[P3] ManiCast: Collaborative Manipulation with Cost-Aware Human Forecasting. Kedia, et al. (2023)</li> </ul>
Week 5 Tues, Sept 24	<b>Guest Lecture</b> Shared Autonomy	<a href="#">Dylan Losey</a> (Prof @ Virginia Tech)
Week 5 Thurs, Sept 26	<b>Paper discussion</b> Shared Autonomy	<b>Required reading:</b> <ul style="list-style-type: none"> <li>[P1] Shared Autonomy via Hindsight Optimization. Javdani, et al. (2015)</li> <li>[P2] Shared Autonomy via Deep Reinforcement Learning. Reddy, et al. (2018)</li> <li>[P3] LILA: Language-Informed Latent Actions. Karamcheti, et al. (2021)</li> </ul>
Week 6 Tue, Oct 8	<b>Lecture</b> Experimental Design	<b>Due Homework</b> Designing and conducting user studies
Week 6 Thurs, Oct 10	<b>Paper discussion</b> Experimental Design	<b>Required Reading:</b> <ul style="list-style-type: none"> <li>[P1] Review of Human Studies Methods in HRI and Recommendations. Bethel &amp; Murphy (2010)</li> <li>[P2] Feel the Bite: Robot-Assisted Inside-Mouth Bite Transfer using Robust Mouth Perception and Physical Interaction-Aware Control. Jenamani, et al. (2024)</li> <li>[P3] Independence in the Home: A Wearable Interface for a Person with Quadriplegia to Teleoperate a Mobile Manipulator. Padmanabha, et al. (2024)</li> </ul>
Week 7 Tue, Oct 14	No Class (Fall Break)	

# Use *Canvas* for downloading / uploading assignments

☰ 16867-A

Fall 2024

Home

Announcements 

Syllabus

Assignments

Quizzes 

Grades

Discussions

Files

People

Zoom

NameCoach

Syllabus Registry

Pages 

Outcomes 

Collaborations 

## Recent Announcements

### Human Robot Interaction

 Assign To

 Edit



Welcome to **16-867: Human-Robot Interaction!**



Human-robot interaction (HRI) is a multidisciplinary field that aims to create successful interactions between people and robots. In this class, we will study algorithmic HRI topics such as mathematical human models, trajectory forecasting, shared autonomy, robot learning from human feedback, active learning, communication, and safety.

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# Grading

*See class syllabus on course website for detailed info*

Participation	(5%)
Homework (x1)	(10%)
Paper summaries	(10%)
Paper presentations	(15%)
Class project	(60%)

# Participation (5%)

Expected to attend class in person—this is how we will all get the most out of the class!

I understand that occasionally you may have challenges attending (e.g., illness, religious observance,..); let me know

Please show up on time, especially for reading days

# Homework (10%)

16-867 Human-Robot Interaction (Fall 2024)

Prof. Andrea Bajcsy

## Homework 1: Learning from Demonstration

In this homework, will walk through Maximum Entropy inverse reinforcement learning, intent inference, and intent expression in a simple grid-world environment. For programming, you should use the code provided in `hw1_code.zip` which is compatible with Python and uses Jupyter Notebooks. **The notebook itself contains details of each question and the code that you need to fill out and submit.** This document summarizes the key problems you will implement in the Jupyter notebook.

**Due Week 6**  
(Tue, Oct 8)

This is a coding-based homework in **Python**.  
It is *not* meant to be tedious; it is meant to **empower** you! 😊

# Paper Summaries + Presentations (25%)

## Paper discussion days:

~10 paper reading days

3 papers per reading day

## Before class:

write 1-2 paragraphs of paper review / takeaway / questions (must submit on Canvas)

## In class:

Split you into small groups, discuss set of questions, I assign a representative from each group to present on the group's takeaways, and the whole class can engage on the answer

# On paper reviews

Be **compassionate** (e.g.,  
*invert your position*)

Be **constructive** (e.g., *what  
would you change to  
improve it?*)

Be **scholarly** (e.g., *cite sources,  
justify disagreements with  
proofs or citations*)



Daniel Dennett  
*Professor, Philosopher*

“You should attempt to re-express your target’s position so *clearly, vividly,* and *fairly* that your target says,

‘Thanks, I wish I’d thought of putting it that way.’ ”

# Class Project (60%)

Two options:

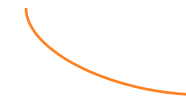
## Research project:

Identify a research direction broadly relevant to this class  
Propose and take first steps towards an original idea

## Literature survey:

Select a topic area and rigorous way in which you will find papers  
Characterize this topic area in an insightful way (e.g., open questions, common assumptions, tractable vs. theoretical gaps)

*Example of good literature survey*



[cs.RO] 17 Dec 2019

**Human Motion Trajectory Prediction: A Survey**

Journal Title  
XX(X)-1-37  
© The Author(s) 2019  
Reprints and permission:  
sagepub.co.uk/journalsPermissions.nav  
DOI: 10.1177/10.1177/10BeAssigned  
www.sagepub.com  
SAGE

Andrey Rudenko<sup>1,2</sup>, Luigi Palmieri<sup>1</sup>, Michael Herman<sup>3</sup>, Kris M. Kitani<sup>4</sup>, Dariu M. Gavrila<sup>5</sup> and Kai O. Arras<sup>1</sup>

**Abstract**  
With growing numbers of intelligent autonomous systems in human environments, the ability of such systems to perceive, understand and anticipate human behavior becomes increasingly important. Specifically, predicting future positions of dynamic agents and planning considering such predictions are key tasks for self-driving vehicles, service robots and advanced surveillance systems.  
This paper provides a survey of human motion trajectory prediction. We review, analyze and structure a large selection of work from different communities and propose a taxonomy that categorizes existing methods based on the motion modeling approach and level of contextual information used. We provide an overview of the existing datasets and performance metrics. We discuss limitations of the state of the art and outline directions for further research.

**Keywords**  
Survey, review, motion prediction, robotics, video surveillance, autonomous driving

**1 Introduction**  
Understanding human motion is a key skill for intelligent systems to coexist and interact with humans. It involves aspects in representation, perception and motion analysis. Prediction plays an important part in human motion analysis: tasks rely on the same motion modeling principles and trajectory prediction methods considered here. Within this scope, we survey a large selection of works from different communities and propose a novel taxonomy based on the motion modeling approaches and the contextual cues. We categorize the state of the art and discuss typical properties,



# Class Project (60%)

## **Project proposal (0%) -- due on Tues, Sept 24**

~1 page project summary. Identify the problem, background literature, potential solution

## **Mid-term report (20%) -- due on Tue, Oct 29**

~2 page writeup of progress, updated goals and timeline

## **Oral project presentation (10%) -- to be scheduled for Dec. 3 & Dec. 5**

short presentations (~10 minutes but depends on number of people)

## **Final project report (30%) -- due on Dec. 10**

~6 pages final report

<https://forms.gle/nwAoLvneinkL14Cz8>

**Survey (5 min)**



*16-867*

# Human Robot Interaction

Introduction

Instructor: Andrea Bajcsy

**Carnegie  
Mellon  
University**

